About This Certificate . . .

The Animation Technology area prepares students for 3-D Animation production work. Students develop skills for entry-level jobs in the fields of TV and movie production as well as presentation design.

POLICIES:

1. It is your responsibility to determine whether you have met the requirements for your degree. Please see the MSC Catalog for a complete list of graduation requirements.
2. You must turn in your "Intent to Graduate" form to the Registrar's Office **by September 15 if you plan to graduate the following May, and by February 15 if you plan to graduate the following December**.
3. This program sheet must be submitted with your graduation planning sheet to your advisor during the **semester prior to the semester of graduation, no later than October 1 for spring graduates, no later than March 1 for fall graduates.**
4. Your advisor will sign and forward the Program Sheet and Graduation Planning Sheet to the WCCC Director for signature.
5. Finally, the WCCC Director or the department administrative assistant will take the signed forms to the Registrar's Office. (Students cannot handle the forms once the advisor signs.)
6. If your petition for graduation is denied, it will be your responsibility to reapply for graduation in a subsequent semester. Your "Intent to Graduate" does not automatically move to a later graduation date.
7. NOTE: The semester before graduation, you may be required to take a Major Field Achievement Test (exit exam).

NAME: _____   **STUDENT ID #** _____

LOCAL ADDRESS AND PHONE NUMBER: _____

_____ (   ) _____

I, (Signature)_____, hereby certify that I have completed (or will complete) all the courses listed on the Program Sheet. I further certify that the grade listed for those courses is the final course grade received except for the courses in which I am currently enrolled and the courses which I complete next semester. I have indicated the semester in which I will complete these courses.

_____   _____20_____
Signature of Advisor   Date

_____   _____20_____
Signature of the WCCC Director   Date

_____   _____20_____
Signature of Registrar   Date

Students should work closely with a faculty advisor when selecting and scheduling courses prior to registration.

Degree Requirements:
- 2.00 cumulative GPA or higher in all MSC coursework and a "C" or better must be achieved in major content area.
- Pre-collegiate courses (usually numbered below 100) cannot be used for graduation.
- A student must follow the MSC graduation requirements either from 1) the program sheet for the major in effect at the time the student officially declares a major; or 2) a program sheet for the major approved for a year subsequent to the year during which the student officially declares the major and is approved for the student by the department head. Because a program may have requirements specific to the degree, the student should check with the faculty advisor for additional criteria. It is the student's responsibility to be aware of, and follow, all requirements for the degree being pursued. Any exceptions or substitutions must be approved by the student's faculty advisor and Department Head.
- When filling out the program sheet a course can be used only once.
- See the "Undergraduate Graduation Requirements" in the Mesa State College catalog for additional graduation information.

TECHNICAL CERTIFICATE: VISUAL COMMUNICATIONS – ANIMATION TECHNOLOGY (31 semester hours)

Course No	Title	Sem.hrs	Grade	Term/Trns	Course No	Title	Sem.hrs	Grade	Term/Trns
Core Classes									
MGDA 106	Creativity and Visual Thinking	3	_____	_____	MGDA 253	3D Animation II	3	_____	_____
MGDA 111	Adobe Photoshop I	3	_____	_____	ARTE 101	Two-Dimensional Design	3	_____	_____
MGDA 112	Adobe Illustrator I	3	_____	_____	ARTE 102	Three-Dimensional Design	3	_____	_____
MGDA 152	Digital Animatics	3	_____	_____	ARTS 151	Basic Drawing	3	_____	_____
MGDA 153	3D Animation	3	_____	_____	MATH 108	Technical Mathematics	4	_____	_____

SUGGESTED COURSE SEQUENCING FOR THE TECHNICAL CERTIFICATE IN VISUAL COMMUNICATIONS WITH A SPECIALIZATION IN ANIMATION TECHNOLOGY

First Semester		Hours	Second Semester		Hours
ARTE 101	Two-Dimensional Design	3	MATH 108	Technical Mathematics	4
ARTE 102	Three-Dimensional Design	3	MGDA 111	Adobe Photoshop I	3
ARTS 151	Basic Drawing	3	MGDA 112	Adobe Illustrator I	3
MGDA 106	Creativity and Visual Thinking	3	MGDA 152	Digital Animatics	3
MGDA 153	3D Animation I	3	MGDA 253	3D Animation II	3
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